



## FOUNDRY ADULT HOCKEY LEAGUE

At Capital Clubhouse



### General Rules:

1. Each team will have 13 regular season games.
2. Games will be played with three (3) fifteen (15) minute stop clock officiated periods. If running short on time for the time slot allocated, the third period will be played as a stop clock period with half of the remaining time. *Example: If there are 16 minutes left in the game slot, the 3<sup>rd</sup> period will be an 8-minute stop clock period.*
3. If no winner is decided upon the end of regulation time, the game will immediately proceed to a sudden death 3vs3 5-minute running clock OT period. The clock will only stop for penalties.
4. If no decisive goal is scored at the conclusion of OT, the game will immediately proceed to a 3-person shootout. If no winner is decided after 3 players from each team go, shootout will continue with 1 person from each team until a winner is decided. **No player may repeat in the shootout until all players on the team have gone.**
5. This is a non-checking League.
6. **Mercy Rule** – If a game reaches a 7-goal differential, the game will be played with a running clock. If a game then reaches a 10-goal differential, the game is over.
7. Teams are required to be ready to play their games 10 minutes prior to the scheduled start time of their game. If a team does not have a goalkeeper ready to play, they will be required to start the game with 6 skaters, there will be no delay permitted. Should a goalkeeper become ready to play, they may only take to the ice during a stoppage of play and take place of the 6<sup>th</sup> skater.
8. Each player on a team must wear like colored jerseys with a unique permanently affixed number on the back. The League reserves the right to remove players from the ice for noncompliance with this rule.
9. To avoid teams playing with similar colored jerseys, all teams dominant jersey color must be approved by the League prior to use. Preference will be given to already established teams in instances where two teams claim the same color.
10. Team captains may trade players from one team to another, as long as the player and both team captains are in agreement. A traded player may incur additional fees if moving from a draft list player to a team who registered as their own complete team. The League should be notified prior to a trade to approve and make any fee requirements known up front.
11. Full equipment is required during all games, while on the ice or in the players & penalty bench areas.

12. All players are expected to conduct themselves in an appropriate manner and refrain from illegal, threatening, harassing, vulgar, and any other generally accepted inappropriate behavior.
13. Should the Capital Clubhouse or Official determine that a game has reached a point where control of the game has been lost due to player unsportsmanlike conduct, the game shall be ended and all players to immediately depart the ice and enter their assigned locker room.
14. No play or in-game call made by an official is subject to video review during game play.
15. Any disciplinary action issued by the League shall be communicated to the team Captain and is final.
16. If a team believes a player on the opposing team is an illegal player, they may challenge them by notifying the official at any time during game play. Should the player be found to be illegal, the challenged team shall be issued a MAJOR PENALTY and the player removed from the ice. Should the player be found to be legal, the challenging team shall be issued a MINOR PENALTY for delay of game.
17. Except where contradicted herein, all USA Hockey rules and regulations are in effect and will be enforced. *The League reserves the right to waive any such rule or regulation at its discretion at any time.*

### Divisions:

1. The League shall be comprised of two divisions until growth allows for additional.
2. The Gold Division is the most competitive level and should be comprised of advanced and intermediate players and teams.
3. The Silver Division is an entry level and should be comprised of beginner and novice players. In most cases, graduates of our Get In The Game program will play in this division.
4. Individual players shall self-register in the **appropriate** division they believe best fit their skill level.
5. Teams shall be self-registered by their Captain in the **appropriate** division they believe best fit the skill level of their most experienced player.
6. The League reserves the right to move players and/or entire teams to a higher or lower division if deemed appropriate based on their actual skill level in relation to the other divisional players.

### Playoffs:

1. The top (4) four teams of each division will make the playoffs.
2. Only rostered team players or substitute players who have played a minimum of 7 regular season games shall be permitted to play in the playoffs.
3. Playoff games shall follow the same format as regular season games.
4. Championship games shall be played without curtailment of the third period due to time constraints and any OT will be a 15 minute stop clock sudden death period. If no

decisive goal is scored after OT, the shootout procedure outlined for regular season games shall be followed.

## Discipline:

1. Any player who receives four (4) minor penalties during the same game will receive a game misconduct penalty.
2. Any player who receives a game misconduct penalty shall receive a minimum 1-game suspension and be required to meet with the League prior to being reinstated.
3. Any player receiving two (2) game misconduct penalties during the season shall be suspended for the remainder of the season or until reinstated by the League.
4. Any player ejected from a game for any reason shall be reviewed by the League for additional action.
5. Any player who receives a fighting major or intent to injure will receive a minimum one (1) game suspension pending review for any further action. A second offense will result in a minimum 3 game suspension.
6. Verbal abuse of an official will result in a one (1) game suspension. Second offense will result in a two (2) game suspension. Third offense will result in expulsion of the League.
7. Any player who receives a suspension shall be suspended from all teams playing within the League until the suspension is served with the team they received the penalty with.
8. Any player receiving a match penalty shall be expelled from the league pending a hearing with League officials.
9. Suspensions and/or expulsions will result in loss of fees paid. No refunds will be given for missed games due to disciplinary actions.
10. A rostered player that does not have or has not provided the League with a valid USA Hockey registration shall be suspended indefinitely until provided.
11. The League reserves the right to review all infractions, issues, penalties or situations for appropriate disciplinary and/or corrective action.
12. Only Team Captains may request a League review of a matter.
13. Any disciplinary action from the League is final and not subject to appeal.

## Check In:

1. All rostered players are required to check in for their games at the front desk with a photo ID and confirm their player number on the scoresheet with the front desk prior to going to the assigned locker room.
2. If permitted by League, any substitution player is required to check in for their game at the front desk with a photo ID, provide their player number, team playing with, USA Hockey number, and sub fee payment. Substitute players must play with like-colored jerseys of their teammates.
3. Any player arriving late for a game must follow the check in procedure, notify the scorekeeper when they are ready to enter the ice, and then wait to be permitted into the game by an official during a stoppage.
4. Any player who fails to properly check-in shall be viewed as an ILLEGAL PLAYER.

## Payment:

1. All rostered players must have their accounts in good standing prior to playing any game.
2. A \$30 fee must be paid, per game, for any substitute player permitted by the League to play for any team. This sub fee must be paid by any substitute player, regardless if the team was formed from the draft list or entered the league as a complete team.
3. Should a rostered player fail to keep up with a payment plan, they shall be prohibited from playing in the prorated regular season games and/or playoff games until their account has been brought back into good standing.

## Captain Duties:

1. It is the Captain's responsibility to make sure all of their players are legal to play. Captains who use an illegal player will receive a two (2) game suspension.
2. Captains are responsible for ensuring its players are adhering to all rules set forth by Capital Clubhouse and USA Hockey before, during, and following games.
3. Captains should function as the liaison to the League for issues arising on their teams, being the point of contact between the League and any of their players.
4. Captains must inform the League of any changes to their roster at least three days prior to their next game.
5. Captains must ensure at least 6 players are ready to take the ice for each game. Failure to do so will result in forfeit.

## Illegal Players:

1. Any player not currently registered through USA Hockey as a player/coach.
2. Any player playing while suspended.
3. Any player playing without following check in procedure.
4. Any player not on a team's current roster or not having paid the substitute player fee.
5. Players who are not wearing the required equipment or like colored jersey.

## Schedule:

1. We utilize adult game slots 3 nights a week for this League.
2. Games are primarily held Sunday evenings with 3 games played back-to-back.
3. Games could also be held Monday and/or Thursday night.
4. The season schedule shall be generated after registration closes and all teams are declared. The schedule shall be sent to the Captains at the earliest convenience.
5. Schedules are subject to change due to a variety of circumstances. Should a change occur, a revised schedule shall be sent out at the earliest convenience.
6. Games may be cancelled due to a variety of circumstances. Should a cancellation occur, notification shall be made at the earliest opportunity and the game shall be re-scheduled by the League.